

City Council Regular Meeting

City Council Chambers, 33 East Broadway Avenue Meridian, Idaho

Tuesday, July 06, 2021 at 6:00 PM

Minutes

ROLL CALL ATTENDANCE

PRESENT

Councilwoman Liz Strader Councilman Joe Borton Councilman Brad Hoaglun Councilman Treg Bernt Councilwoman Jessica Perreault Councilman Luke Cavener Mayor Robert E. Simison

PLEDGE OF ALLEGIANCE

COMMUNITY INVOCATION

ADOPTION OF AGENDA Adopted

PUBLIC FORUM - Future Meeting Topics

ACTION ITEMS

- 1. Second Reading and Public Hearing of Ordinance No. 21-1933: An Ordinance of the City Council of the City of Meridian, Approving the Second Amendment to the Meridian Revitalization Plan Urban Renewal Project, Which Second Amendment Seeks to Deannex Certain Areas From the Existing Meridian Revitalization Project Area; Which Second Amendment Amends a Plan That Includes Revenue Allocation Financing Provisions; Authorizing the City Clerk to Transmit a Copy of This Ordinance and Other Required Information to the County, Affected Taxing Entities, and State Officials; Providing Severability; Approving the Summary of the Ordinance and Providing an Effective Date
- 2. Public Hearing Continued from June 22, 2021 for Speedy Quick (CR-2021-0003) by Clark Wardle, Located at 2560 S. Meridian Rd. Denied

A. Request: Council Review of the Planning Director's determination (DD-2021-0004) that the reduced 5-foot interior side setback specified in UDC

Table 11-2B-3 did not apply to the new structure proposed for construction on the property.

Motion to deny made by Councilman Borton, Seconded by Councilman Hoaglun. Voting Yea: Councilwoman Strader, Councilman Borton, Councilman Hoaglun, Councilman Bernt, Councilwoman Perreault, Councilman Cavener

3. Public Hearing Continued from June 1, 2021 for 2021 UDC Text Amendment (ZOA-2021-0002) by City of Meridian Planning Division, Located at 33 E. Broadway Ave. **Continued to July 27, 2021**

A. Request: UDC Text Amendment for text amendments to update certain sections of the City's Unified Development Code (UDC) pertaining to the Landscape Requirements and Common Open Space and Site Amenity Requirements in Chapter 3; Multi-family Common Open Space Design Requirements in Chapter 4; and Various other Amendments in Chapters 1-5 and 7.

Motion to continue to July 27, 2021 made by Councilman Bernt, Seconded by Councilman Hoaglun.

Voting Yea: Councilwoman Strader, Councilman Borton, Councilman Hoaglun, Councilman Bernt, Councilwoman Perreault, Councilman Cavener

ORDINANCES [Action Item]

4. Ordinance No. 21-1934: An Ordinance (H-2020-0117 - Shafer View Terrace) for Annexation of a Parcel of Land Being a Portion of the North Half of the Southwest Quarter of Section 31, Township 3 North, Range 1 East, Ada County, Idaho, and All of Lot 4, Block 1 of Shafer View Estates Subdivision as Recorded in Book 64 of Plats at Pages 9403 and 9404, Records of Ada County, Said Parcel is Located in the North Half of the Southwest Quarter of Section 32, Township 3 North, Range 1 East of the Boise Meridian, Ada County, Idaho; and Being More Particularly Described in Attachment "A" and Annexing Certain Lands and Territory, Situated in Ada County, Idaho, and Adjacent and Contiguous to the Corporate Limits of the City of Meridian as Requested by the City of Meridian; Establishing and Determining the Land Use Zoning Classification of 10.66 Acres of Land from RUT to R-2 (Low-Density Residential) and 29.822 Acres of Land from RUT to R-4 (Medium-Low-Density Residential) Zoning District in the Meridian City Code; Providing that Copies of this Ordinance shall be Filed with the Ada County Assessor, the Ada County Recorder, and the Idaho State Tax Commission, as Required by Law; and Providing for a Summary of the Ordinance; and Providing for a Waiver of the Reading Rules; and Providing an Effective Date Approved

Motion to approve made by Councilwoman Perreault, Seconded by Councilman Hoaglun. Voting Yea: Councilwoman Strader, Councilman Borton, Councilman Hoaglun, Councilman Bernt, Councilwoman Perreault, Councilman Cavener

FUTURE MEETING TOPICS

ADJOURNMENT 10:47